

# Wasm-WCET

## Worst-Case Execution-Time Analysis of WebAssembly Modules on Updatable Resource-Constrained Embedded Devices

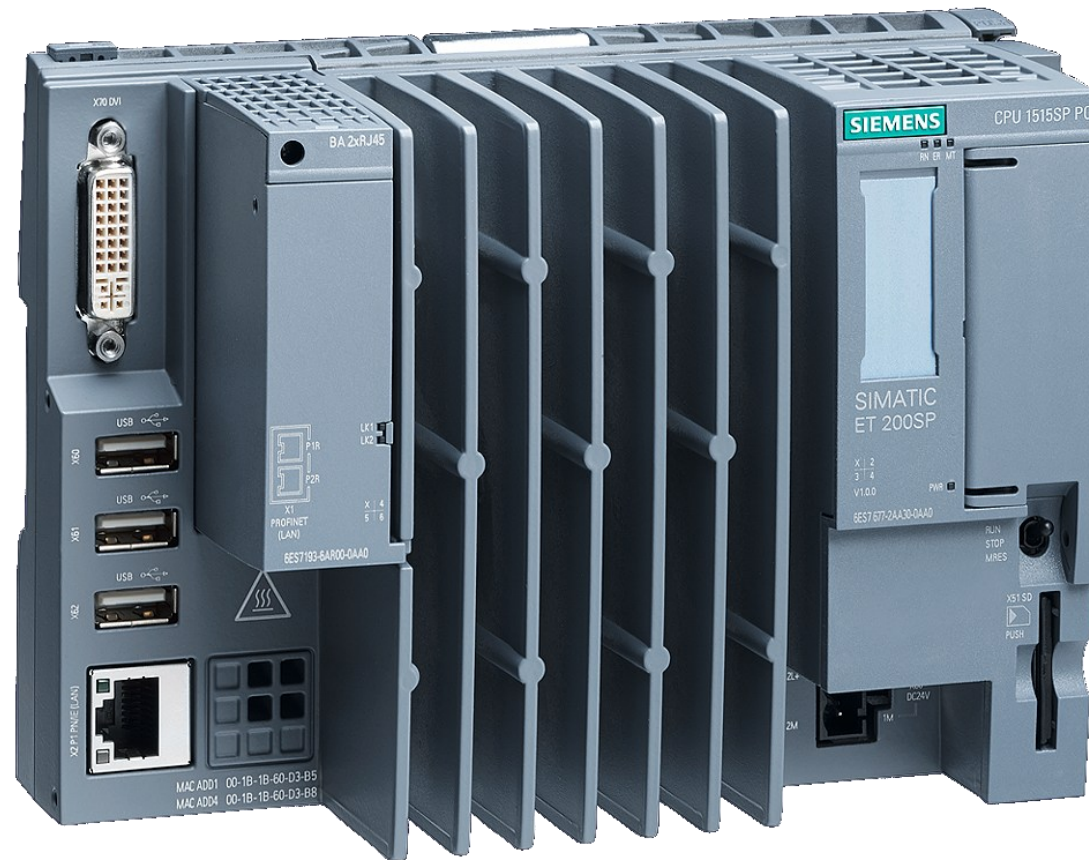
Maximilian Seidler<sup>1,2</sup>, Martin Michelis<sup>1</sup>, Peter Wägemann<sup>1</sup>, Rüdiger Kapitza<sup>1</sup>

<sup>1</sup>Friedrich-Alexander-Universität Erlangen-Nürnberg

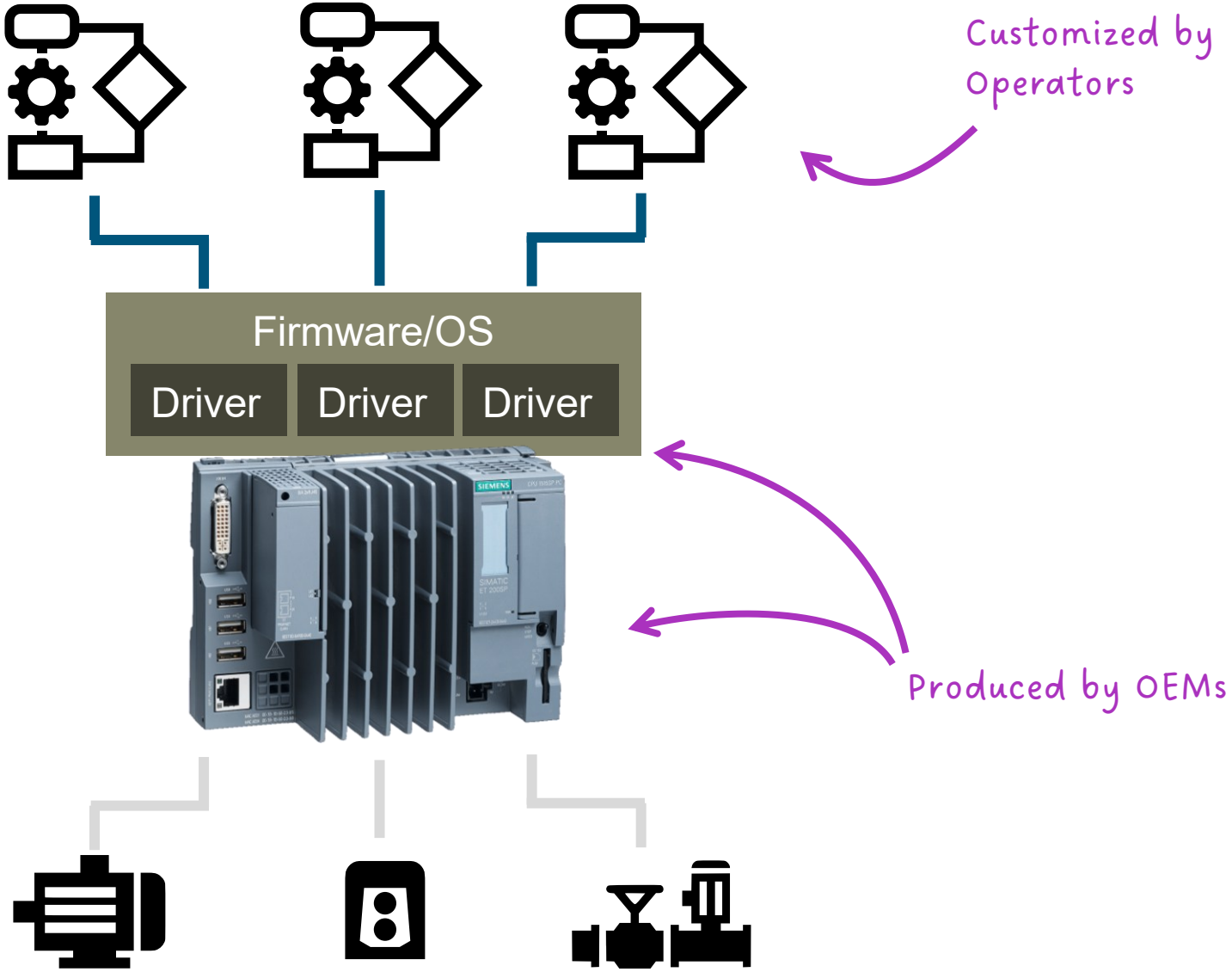
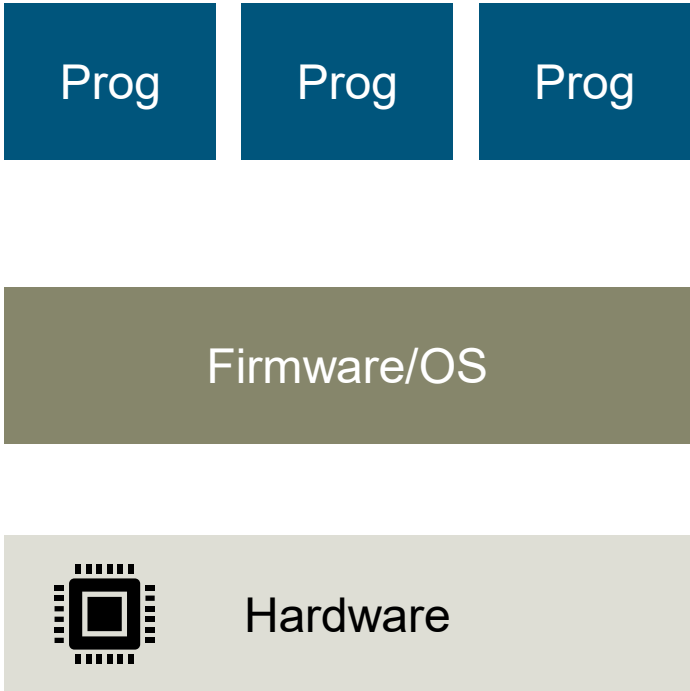
<sup>2</sup>Siemens AG, Research and Predevelopment



# Introduction: Programmable Logic Controllers (PLCs)

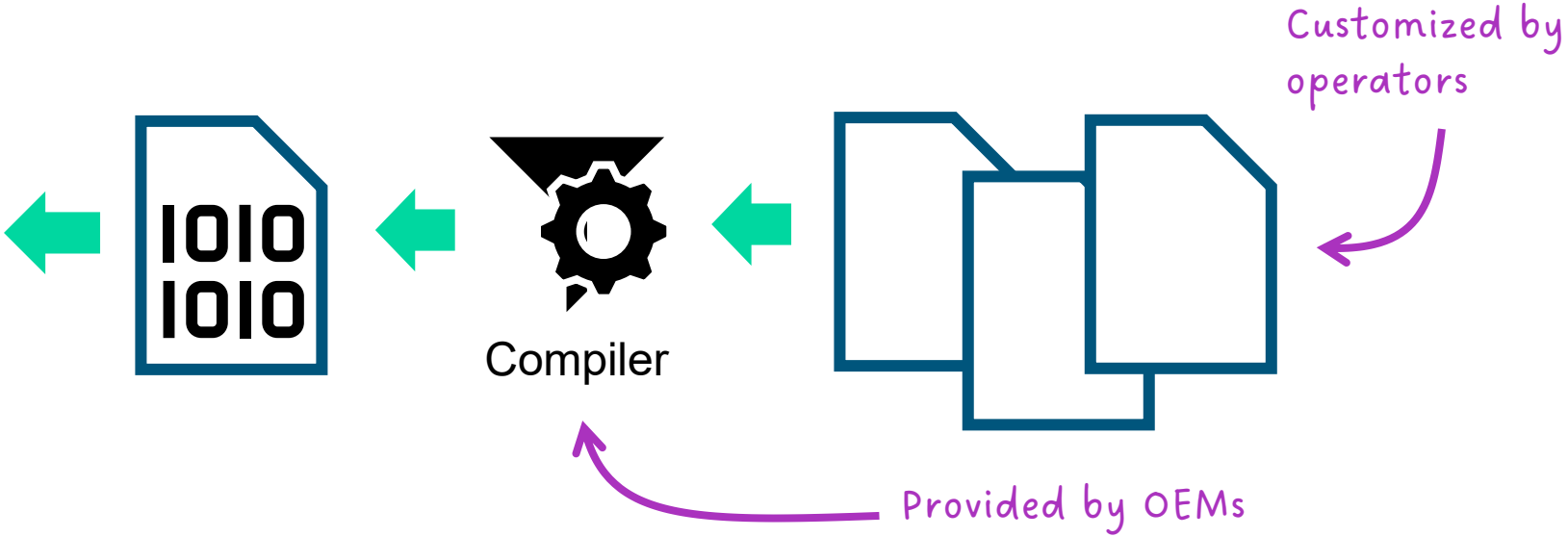
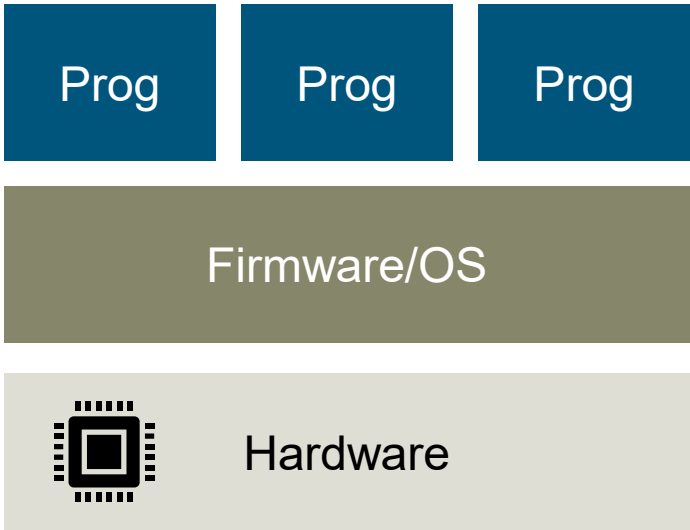


# Introduction: PLCs



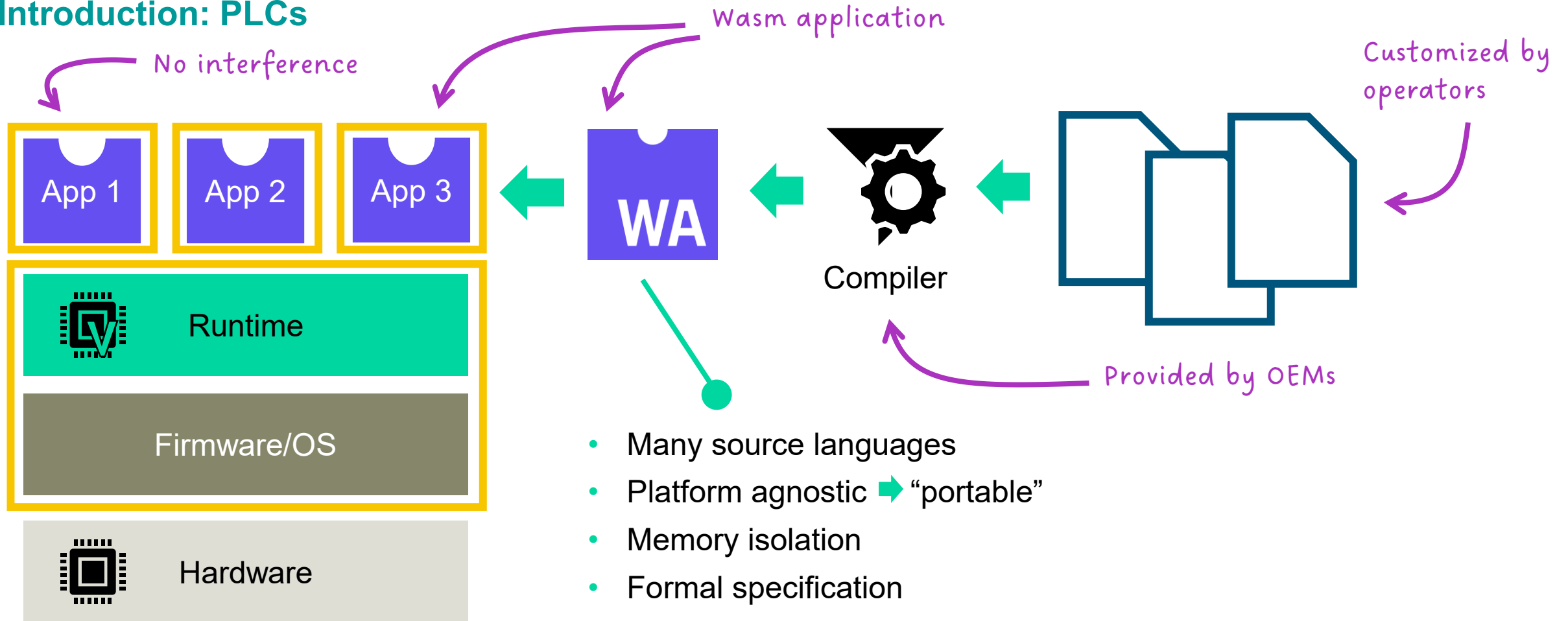
OEM: Original Equipment Manufacturer  
 OS: Operating System  
 PLC: Programmable Logic Controller

# Introduction: PLCs



OEM: Original Equipment Manufacturer  
OS: Operating System  
PLC: Programmable Logic Controller

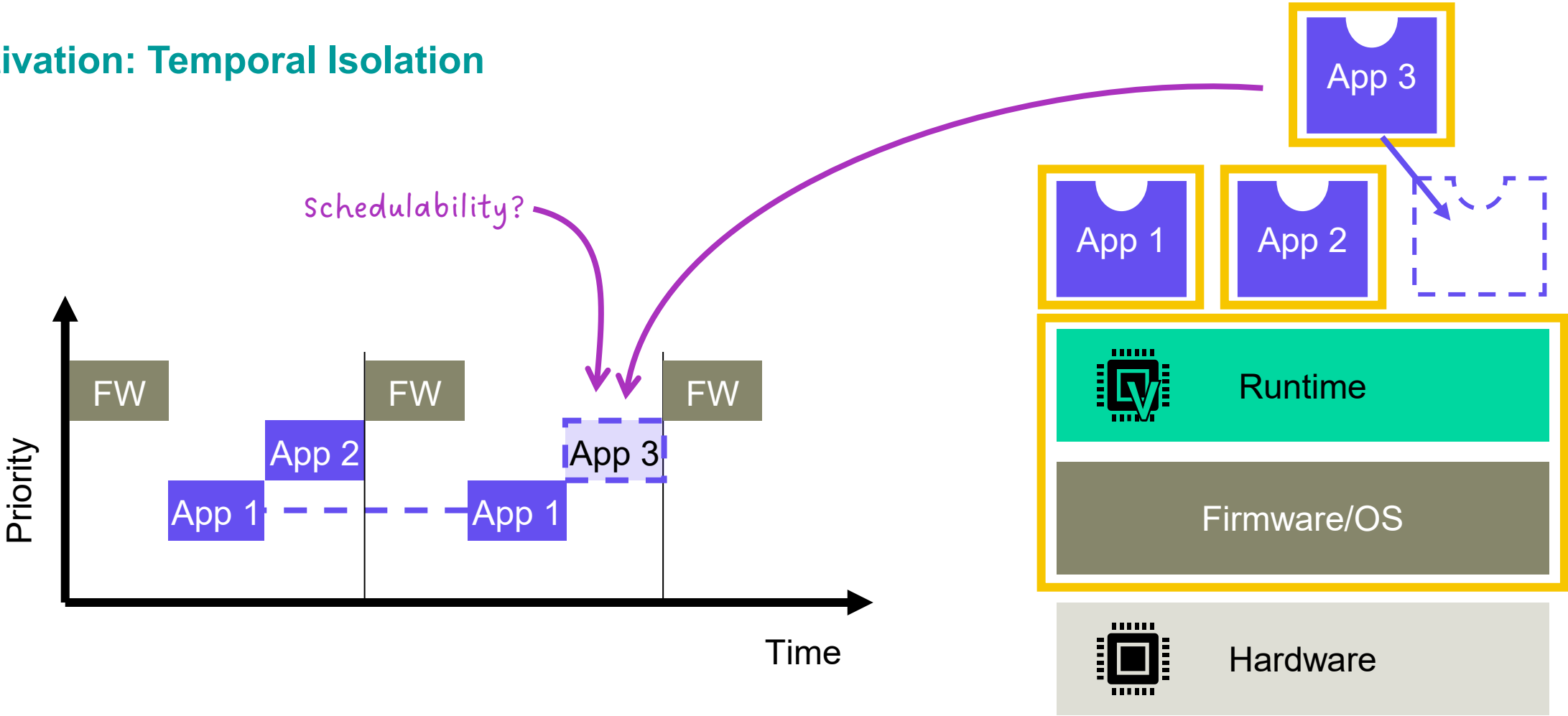
# Introduction: PLCs



- Many source languages
- Platform agnostic → “portable”
- Memory isolation
- Formal specification

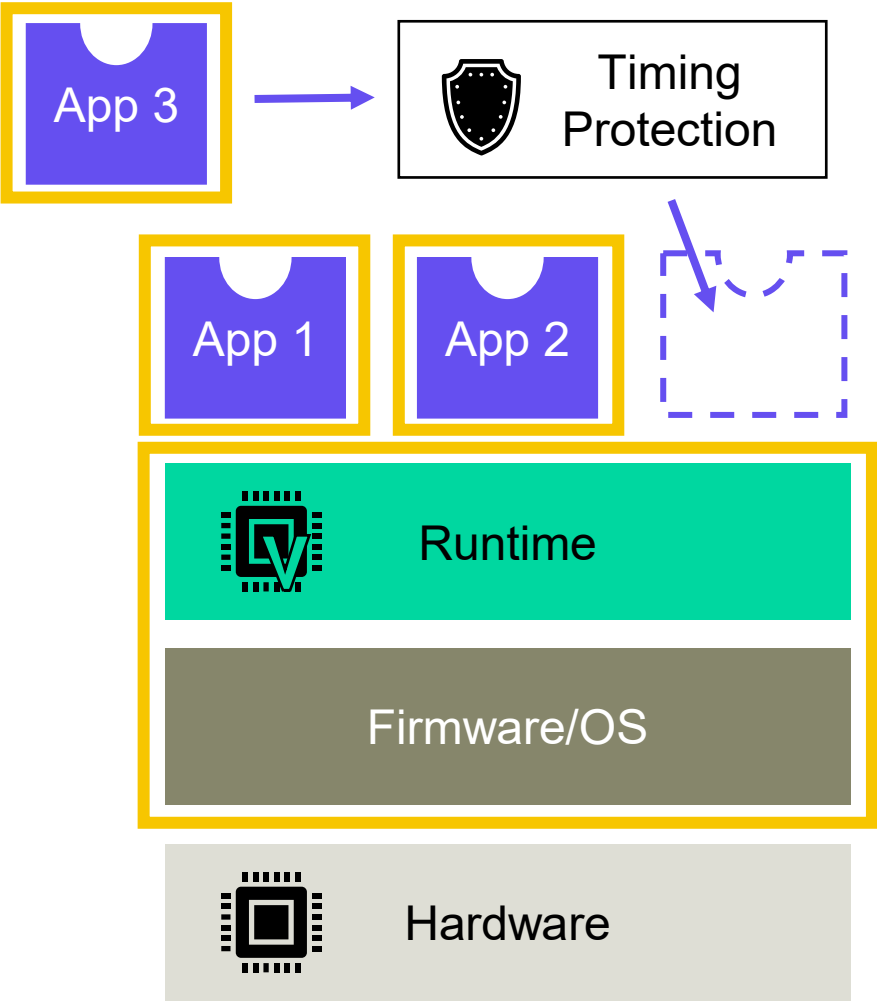
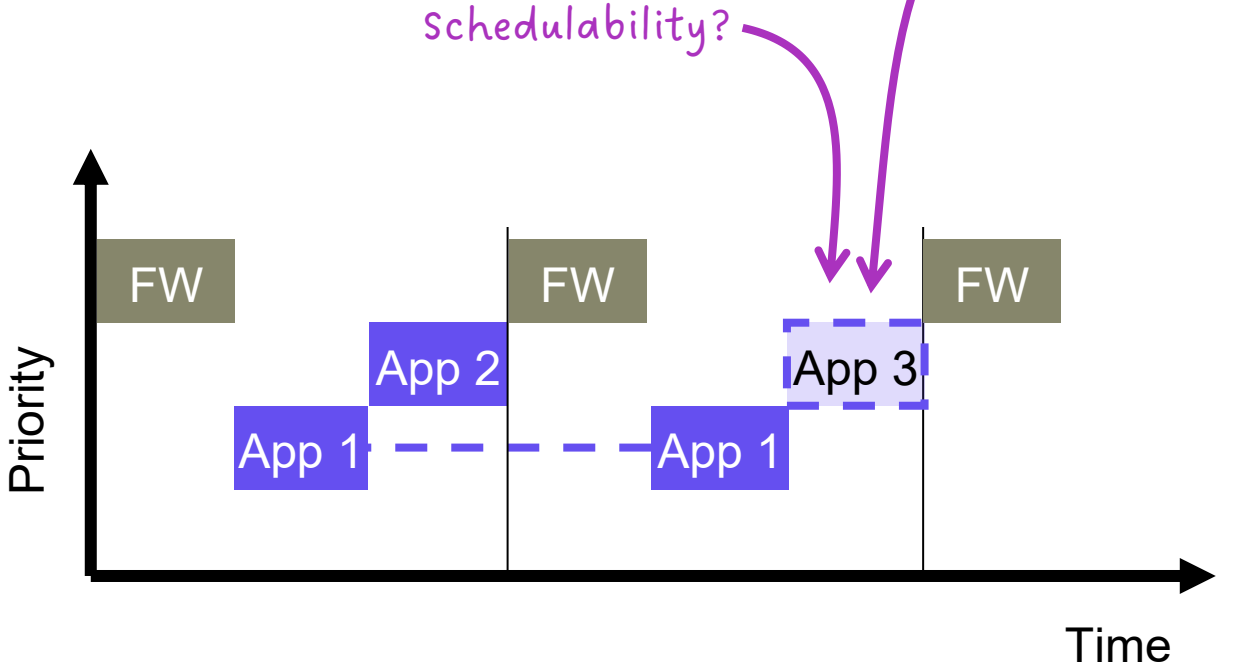
Good “updateability”

# Motivation: Temporal Isolation



FW: Firmware  
OS: Operating System  
Wasm: WebAssembly

# Motivation: Temporal Isolation



# Self-Containment & On-Device



+

Decoupled networks

+

Complex system configurations

No cloud

Many configurations, long lifetimes

~~On-premise analyses~~

On-device analysis

Dependence on OEM, huge variety of variants, risk of supply chain attacks



# Goal and Challenges

Enable WCET analysis...



of portable Wasm bytecode,  
in a self-contained manner  
conducted on-device.

*interpreted*



1. No available interpreter model



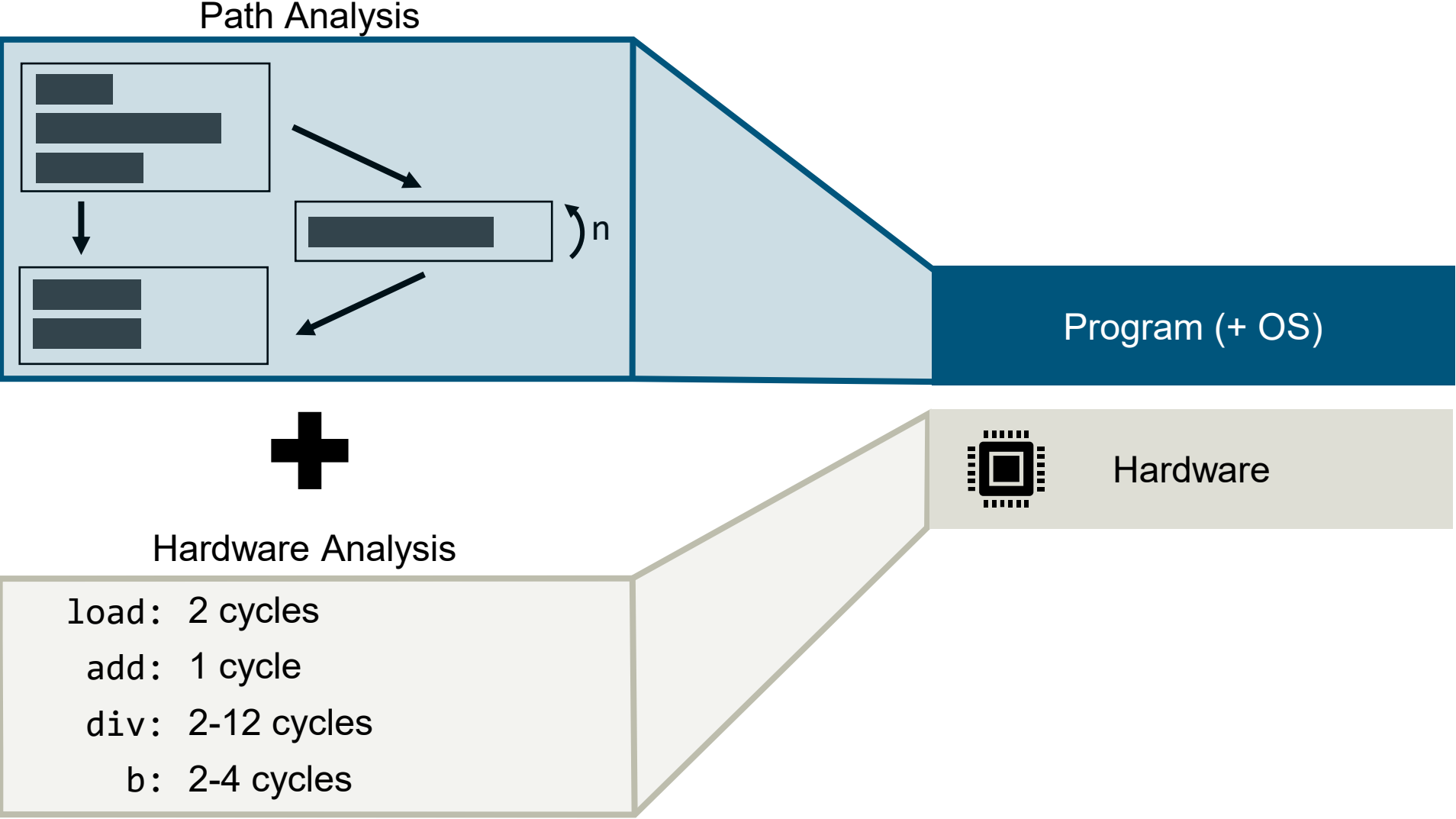
2. Cannot rely on external dependencies



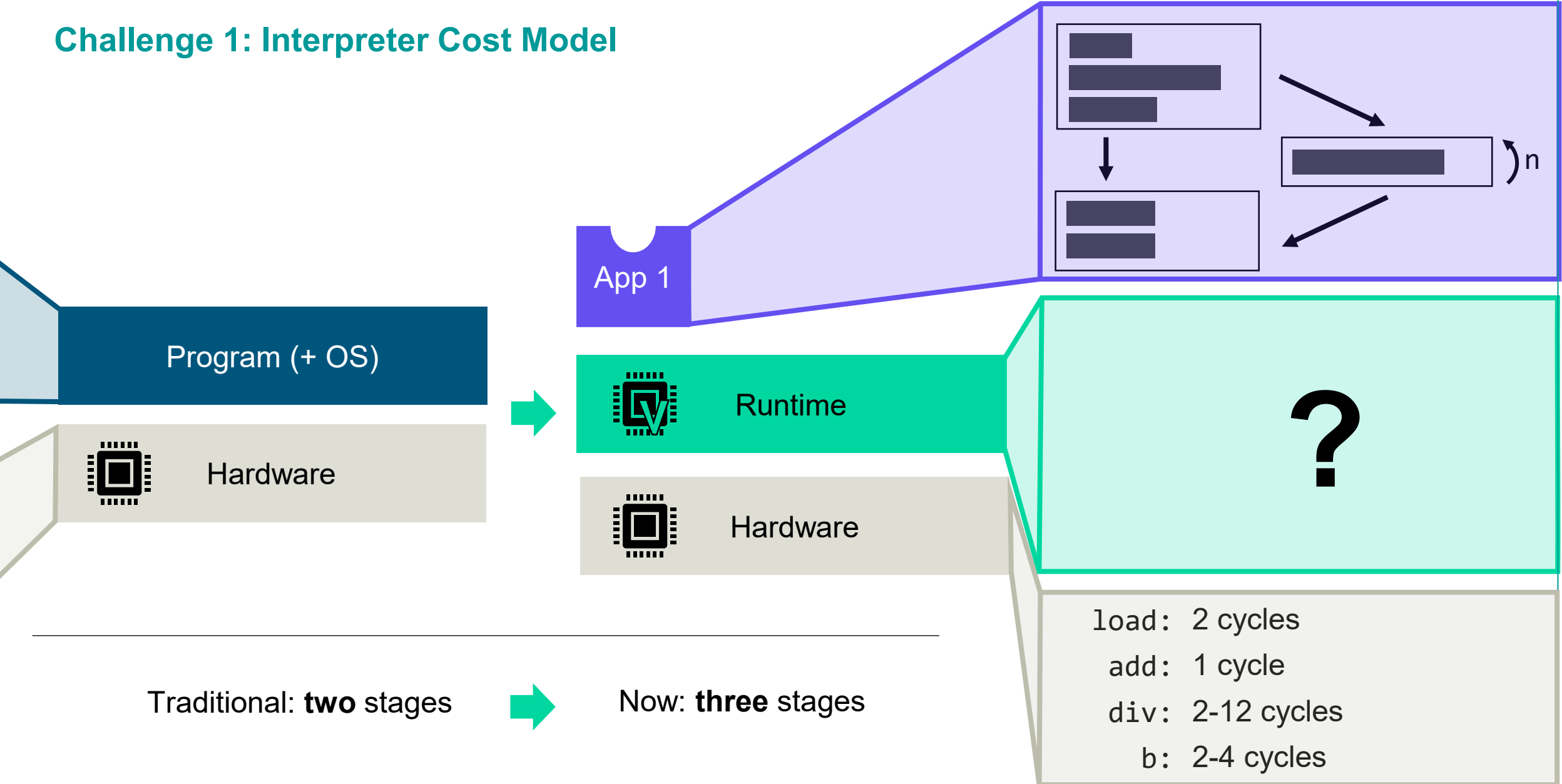
3. Tight RAM budgets

*< 256 kiB*

# Challenge 1: Interpreter Cost Model

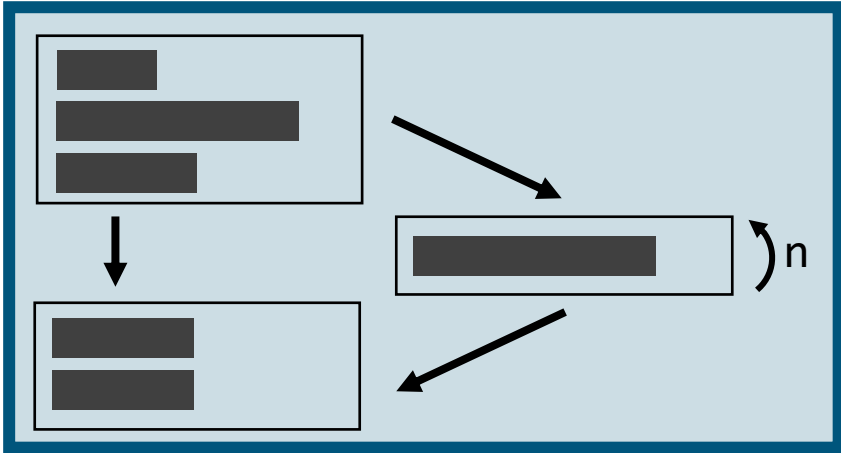


# Challenge 1: Interpreter Cost Model



# Challenge 1: Interpreter Cost Model

Path analysis



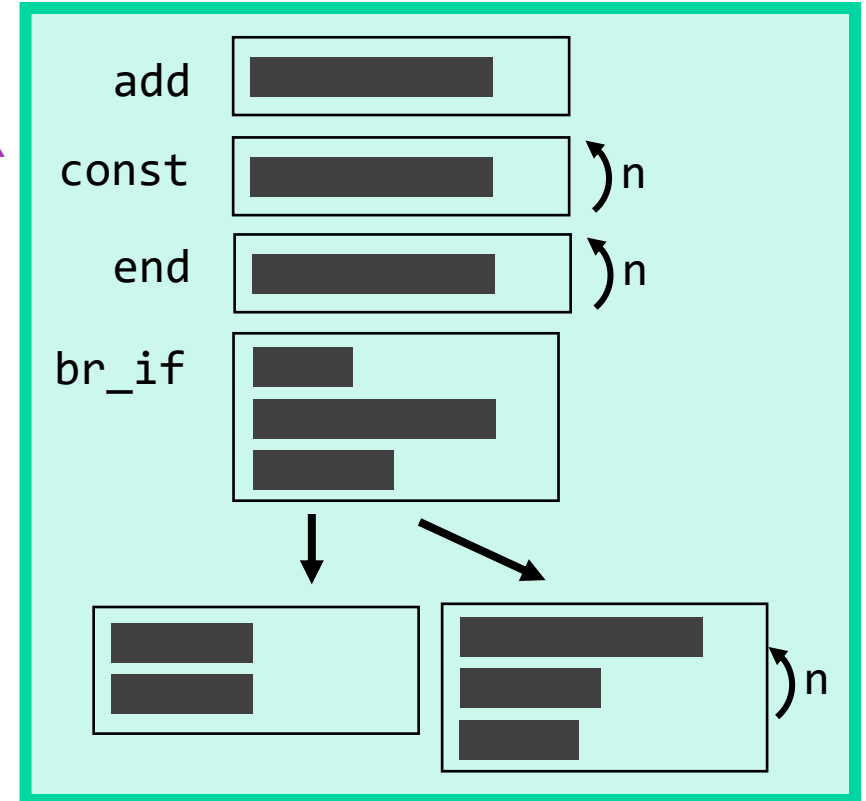
Hardware analysis

load:	2 cycles
add:	1 cycle
div:	2-12 cycles
b:	2-4 cycles

Instruction costs contain control flow

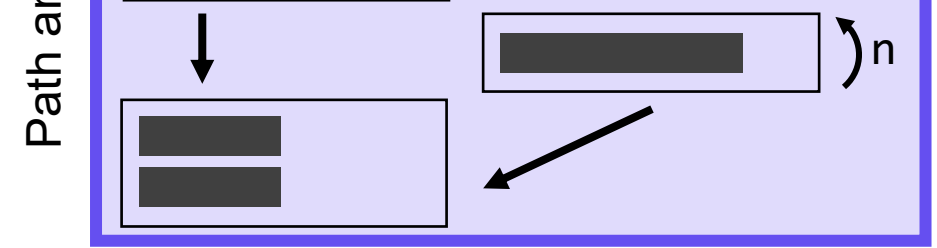


Interpreter analysis

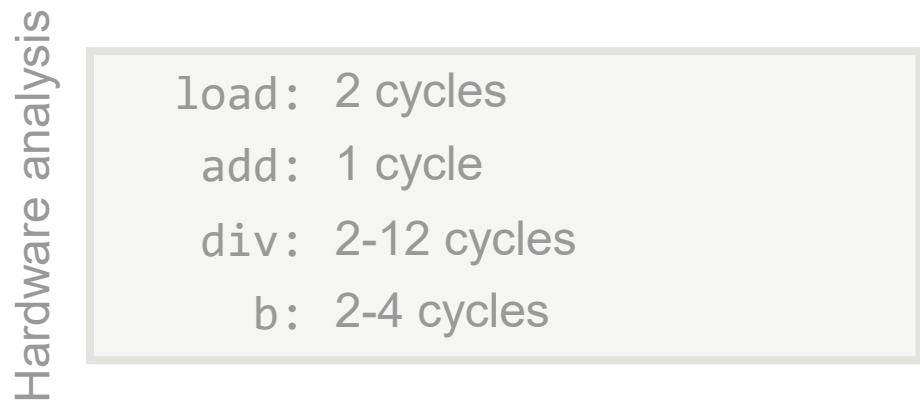
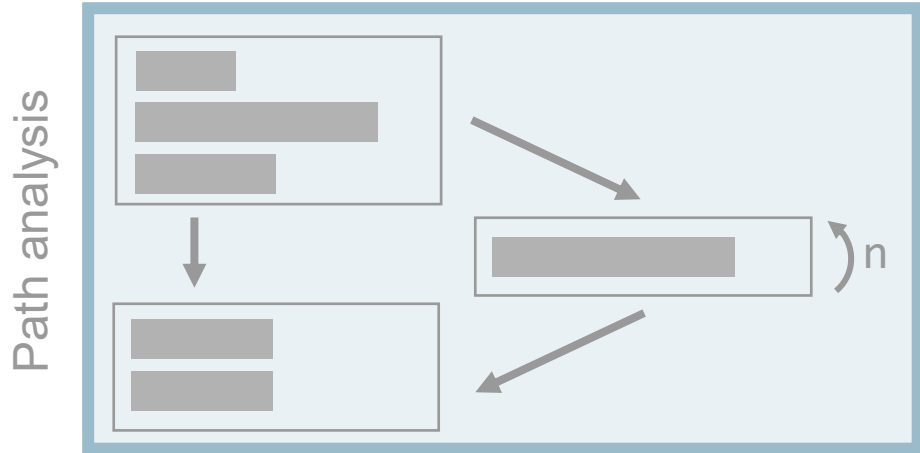


ysis

load:	2 cycles
add:	1 cycle



# Challenge 1: Interpreter Cost Model

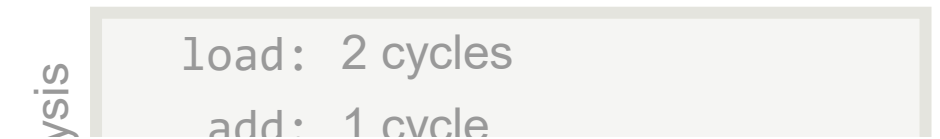
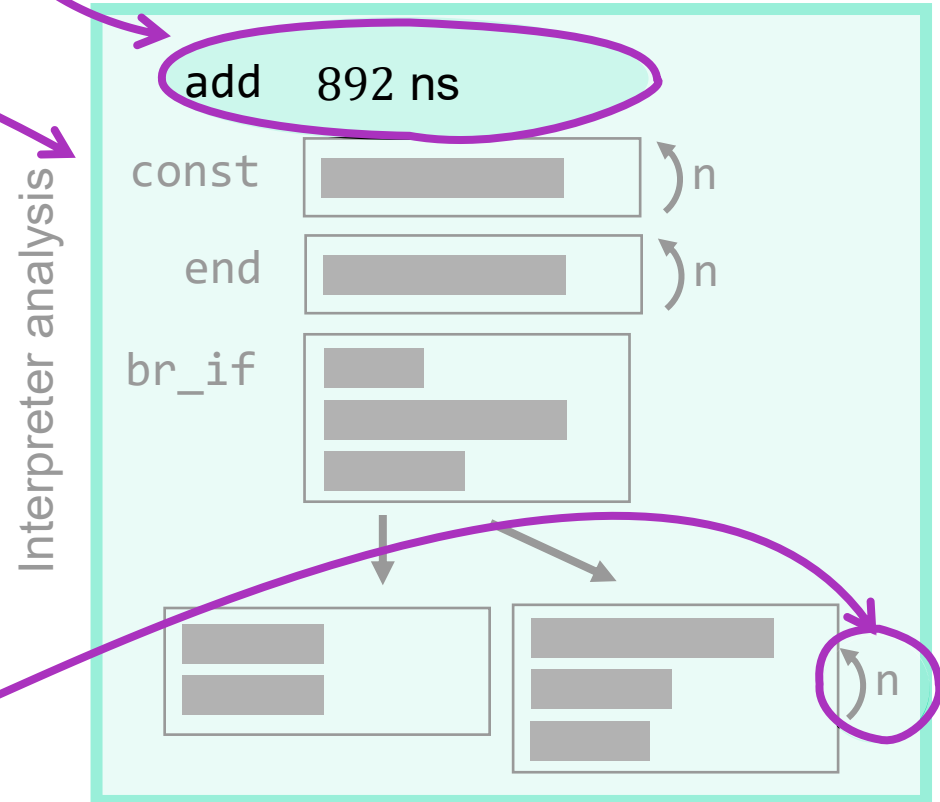
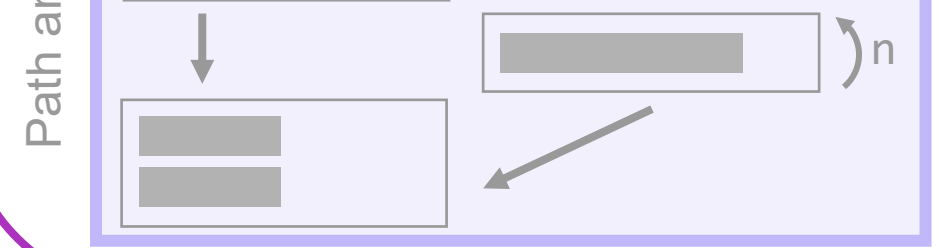


Instruction costs contain control flow

Static analyzer



How do we handle unbounded loops?

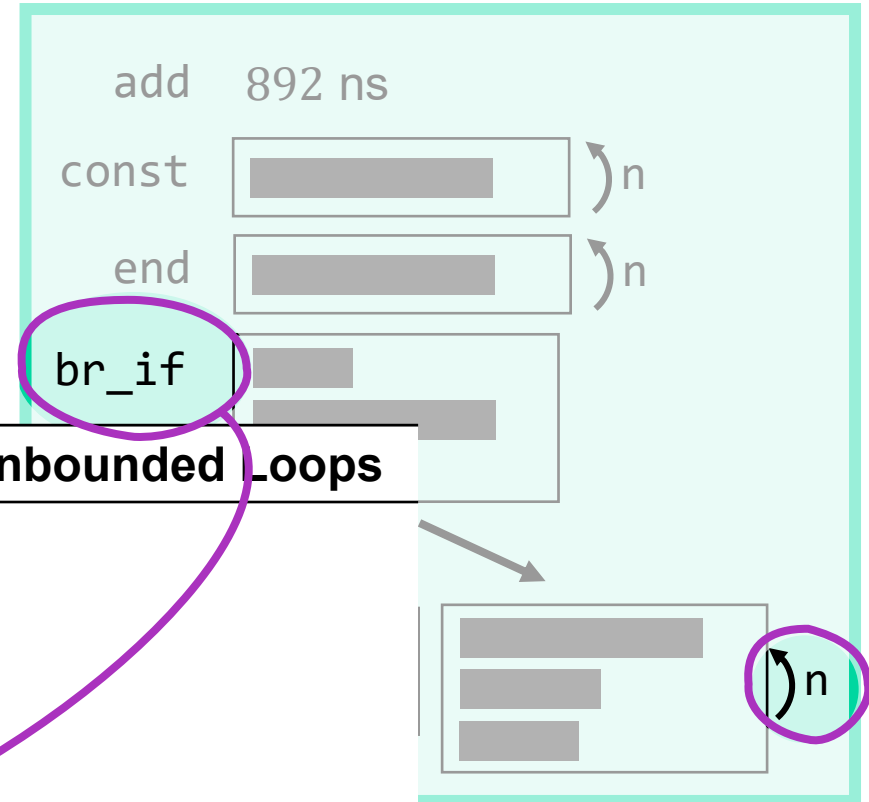


# Challenge 1: Interpreter Cost Model


Where do they come from?


**Table:** Most used Wasm instructions


#	Operation	Occurrences	Number of Unbounded Loops
1	local.get	22.58%	1 x
2	i32.const	19.92%	1 x
...	...	...	...
14	i32.store8	1.15%	0x
15	br_if	1.13%	16 x
16	i32.shl	1.06%	0x
...	...	...	...



# Sources of Unbounded Loops

1. Bytecode specification   
➔ Manual bounds analysis

7	<code>local.get 0</code>	
8	<code>i32.const 1204</code>	
9	<code>i32.lt_u</code>	

02A	<code>00 20 00 41 B4 09</code>	
030	<code>49 03 40 20 00 20</code>	


## Solution

Manually understand and reconstruct loop bound

## 5.2.2 Integers



All integers are encoded using the LEB128<sup>28</sup> variable-length integer encoding, in either unsigned or signed variant.

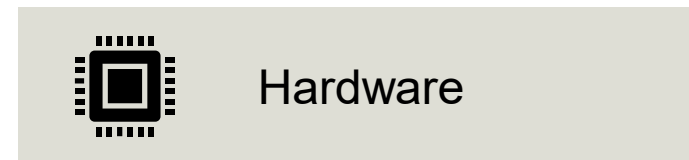
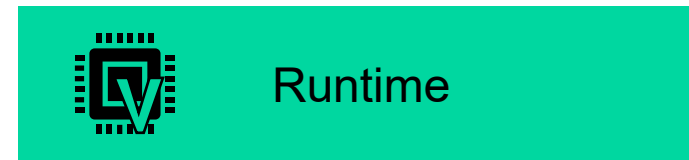
WebAssembly Working Group, *WebAssembly Specification 1.0*, 2019. <https://www.w3.org/TR/wasm-core-1/>

1	<code>while (true) {</code>	
2	<code>    /* ... */</code>	
3	<code>    if ((byte &amp; 0x80) == 0){</code>	
4	<code>        break;</code>	
5	<code>    }</code>	
6	<code>}</code>	

32 or 64 bit

# Sources of Unbounded Loops

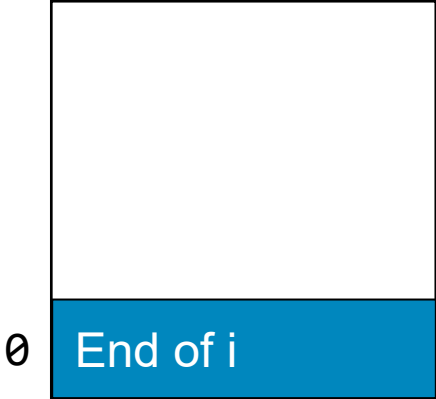
1. Bytecode specification   
     *Manual bounds analysis*
2. Unknown binary



# Sources of Unbounded Loops

- 1. Bytecode specification ✓  
➔ Manual bounds analysis
- 2. Unknown binary


Control stack



```
1 (func (param i32)
2 (local i32)
3 block
4 local.get 0
5 i32.eqz
6 br_if 0
7 local.get 0
8 i32.const 1204
9 i32.lt_u
10 i loop
11 local.get 0
12 local.get 1
13 i32.rem_u
14 i32.eqz
15 br_if 1
16 local.get 0
17 local.get 1
18 i32.add
19 i32.const 0
20 i32.ge_u
21 br_if 0
22 end
23 local.set 0
24 end
25 )
```

Annotations: A vertical line labeled 'i' spans from line 10 to 24. A purple oval highlights the instruction 'br\_if 0' on line 6. A purple arrow points from the oval to the 'end' instruction on line 24. A purple square with 'WA' is in the top right corner.

# Sources of Unbounded Loops

- 1. Bytecode specification   
➔ Manual bounds analysis
- 2. Unknown binary

```
1 HANDLE_OP(WASM_OP_BR_IF):  
2 while (p < code_end_addr)  
3 opcode = *p++;  
4 switch (opcode) {  
5     case EXT_OP_BLOCK:  
6     case EXT_OP_LOOP:  
7     case EXT_OP_IF:  
8         skip_leb_int32(p, p_end);  
9         block_nested_depth++;  
10        break;
```



```
1 (func (param i32)  
2   (local i32)  
3   block  
4     local.get 0  
5     i32.eqz  
6     br_if 0  
7     local.get 0 ← Is end?  
8     i32.const 1204 ← Is end?  
9     i32.lt_u ← Is end?  
10    loop ← Is end?  
11      local.get 0 ← Is end?  
12      local.get 1 ← Is end?  
13      i32.rem_u ← Is end?  
14      i32.eqz ← Is end?  
15      br_if 1 ← Is end?  
16      local.get 0 ← Is end?  
17      local.get 1 ← Is end?  
18      i32.add ← Is end?  
19      i32.const 0 ← Is end?  
20      i32.ge_u ← Is end?  
21      br_if 0 ← Is end?  
22    end ← Is end?  
23    local.set 0 ← Is end?  
24  end ← Is end?  
25 )
```



Found it

## Sources of Unbounded Loops

1. Bytecode specification ✓  
→ *Manual bounds analysis*

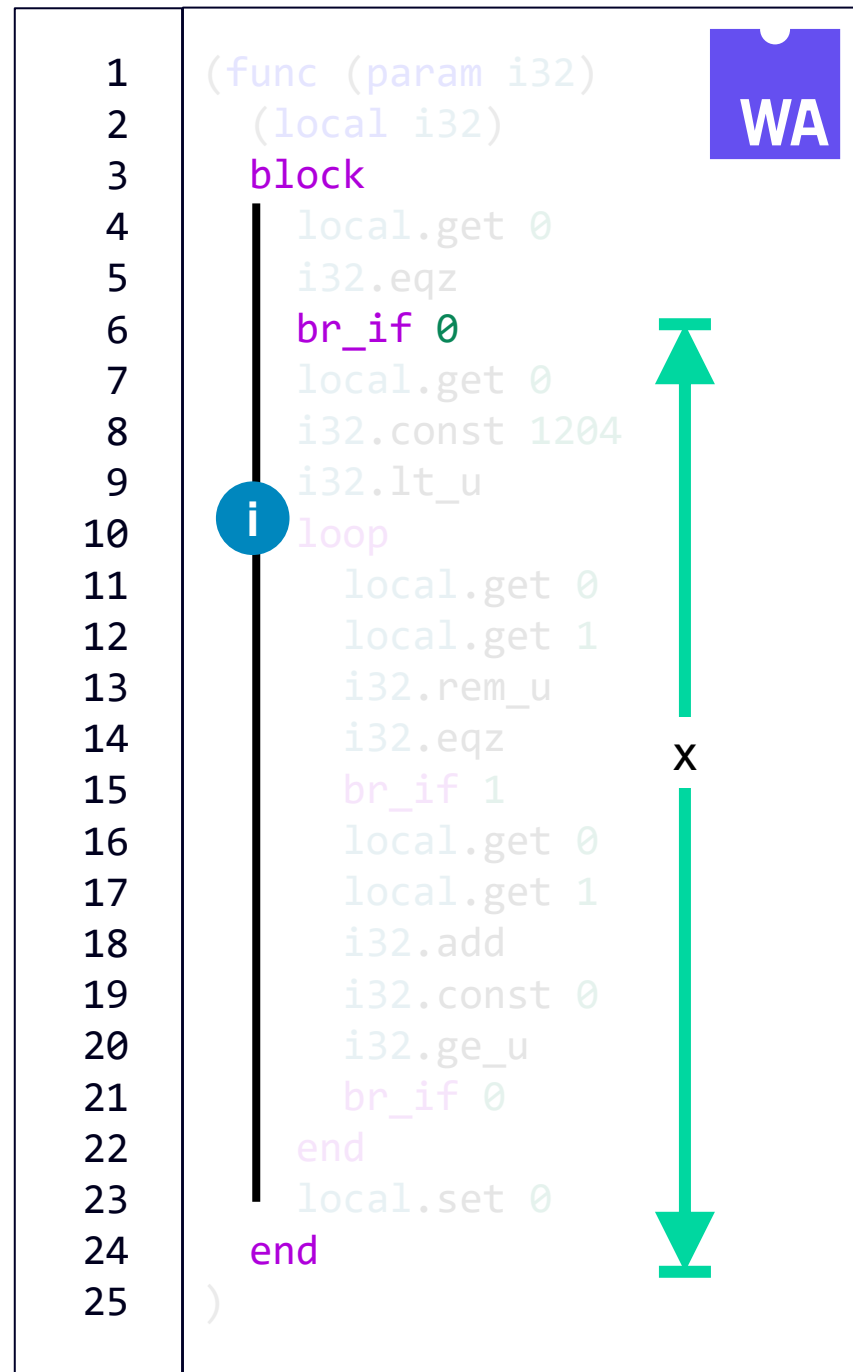
2. Unknown binary ✓  
→ *Load-time interpreter model specialization*

### Solution

**But:** Impractical maxima: bytecode length – position

### Solution

*Load-time interpreter model specialization:* Find maximum distance during loading



# Sources of Unbounded Loops

- 1. Bytecode specification ✓  
→ *Manual bounds analysis*
- 2. Unknown binary ✓  
→ *Load-time interpreter model specialization*
- 3. Unknown runtime state ✓  
→ *Cache model*

## Solution

*Cache model*: Separate instruction times with cache hit and miss

```
1 (func (param i32)
2   (local i32)
3   block
4     local.get 0
5     i32.eqz
6     br_if 0
7     local.get 0
8     i32.const 1204
9     i32.lt_u
10    loop
11      local.get 0
12      local.get 1
13      i32.rem_u
14      i32.eqz
15      br_if 1
16      local.get 0
17      local.get 1
18      i32.add
19      i32.const 0
20      i32.ge_u
21      br_if 0
22    end
23    local.set 0
24  end
25 )
```

WA

Iteration 1 2 3 ...

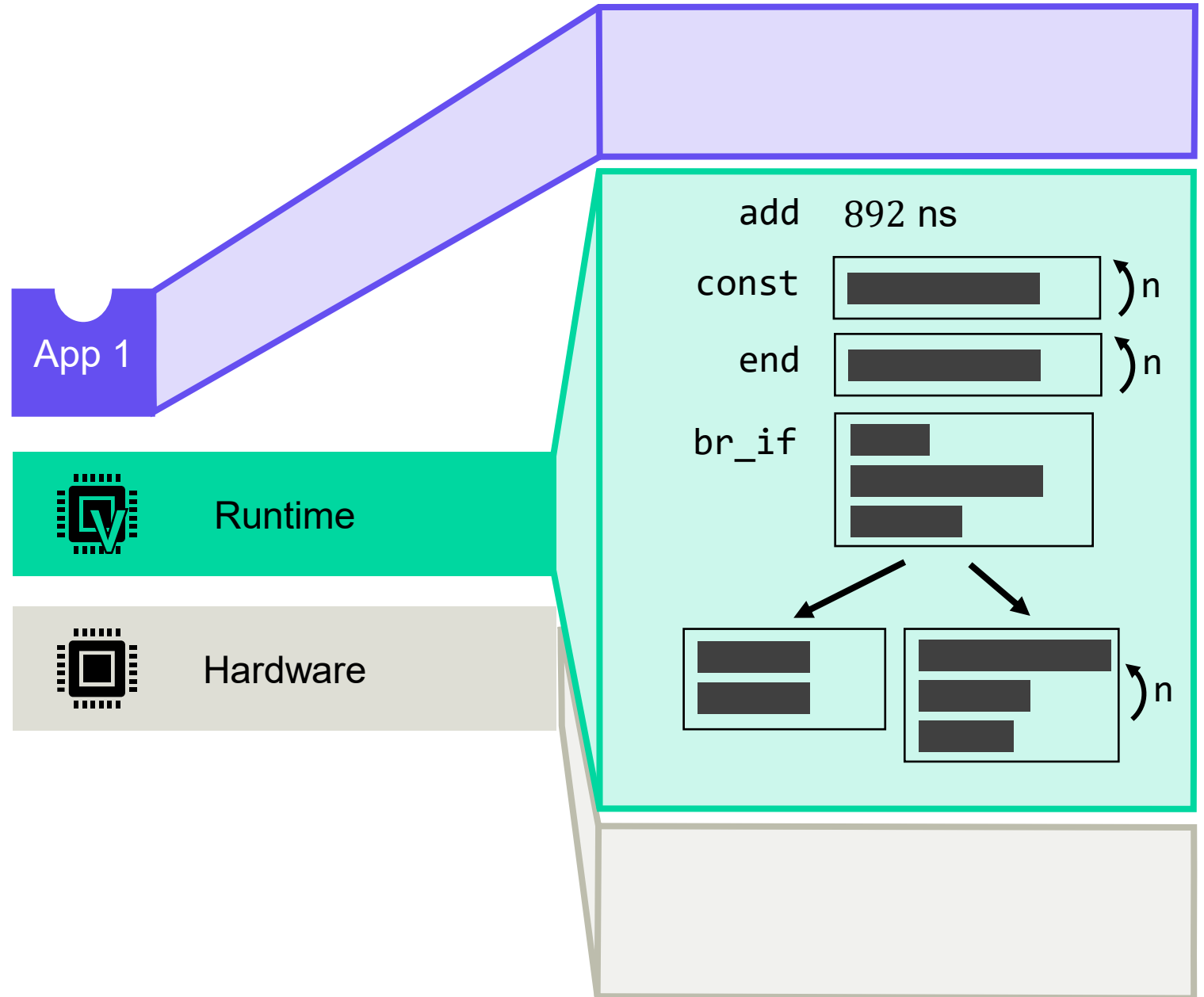
Assume first-miss behavior

← Cache miss  
← Cache hit

← Cache miss  
← Cache hit

# Challenge 1: Interpreter Cost Model

1. Bytecode specification ✓  
→ *Manual bounds analysis*
2. Unknown binary ✓  
→ *Load-time interpreter model specialization*
3. Unknown runtime state ✓  
→ *Cache model*



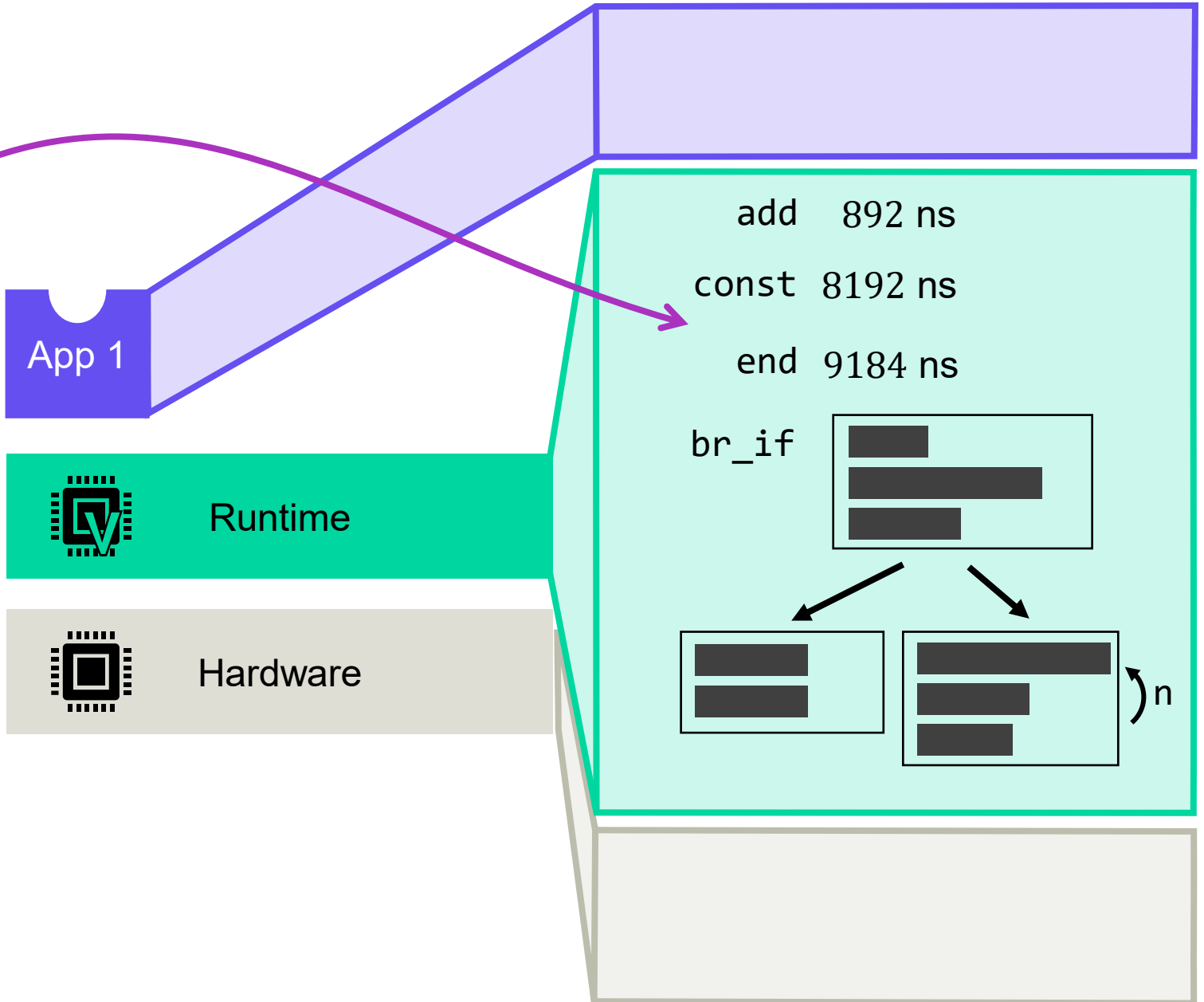
# Challenge 1: Interpreter Cost Model

„Static Interpreter Model“

1. Bytecode specification ✓  
→ *Manual bounds analysis*

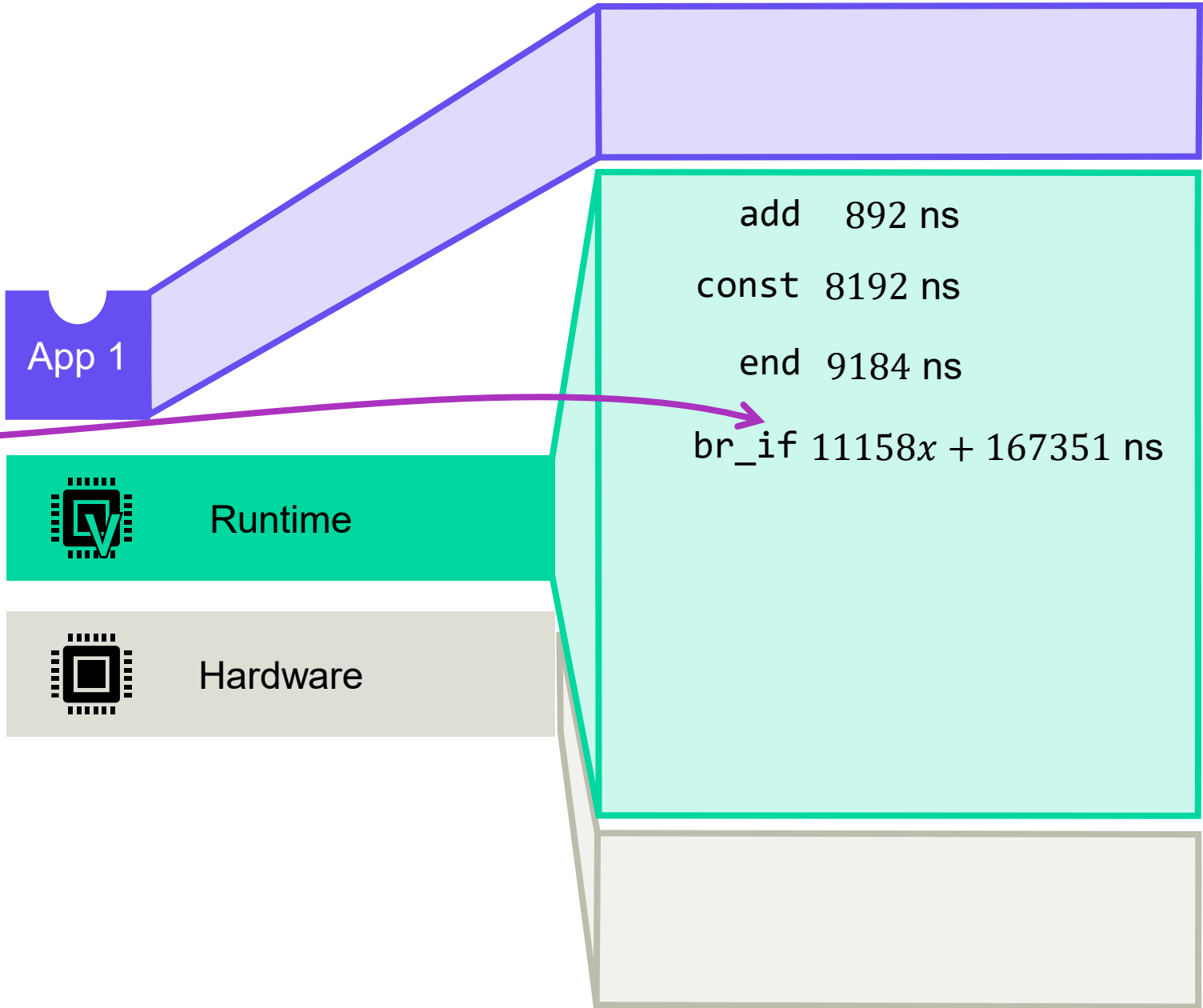
2. Unknown binary ✓  
→ *Load-time interpreter model specialization*

3. Unknown runtime state ✓  
→ *Cache model*



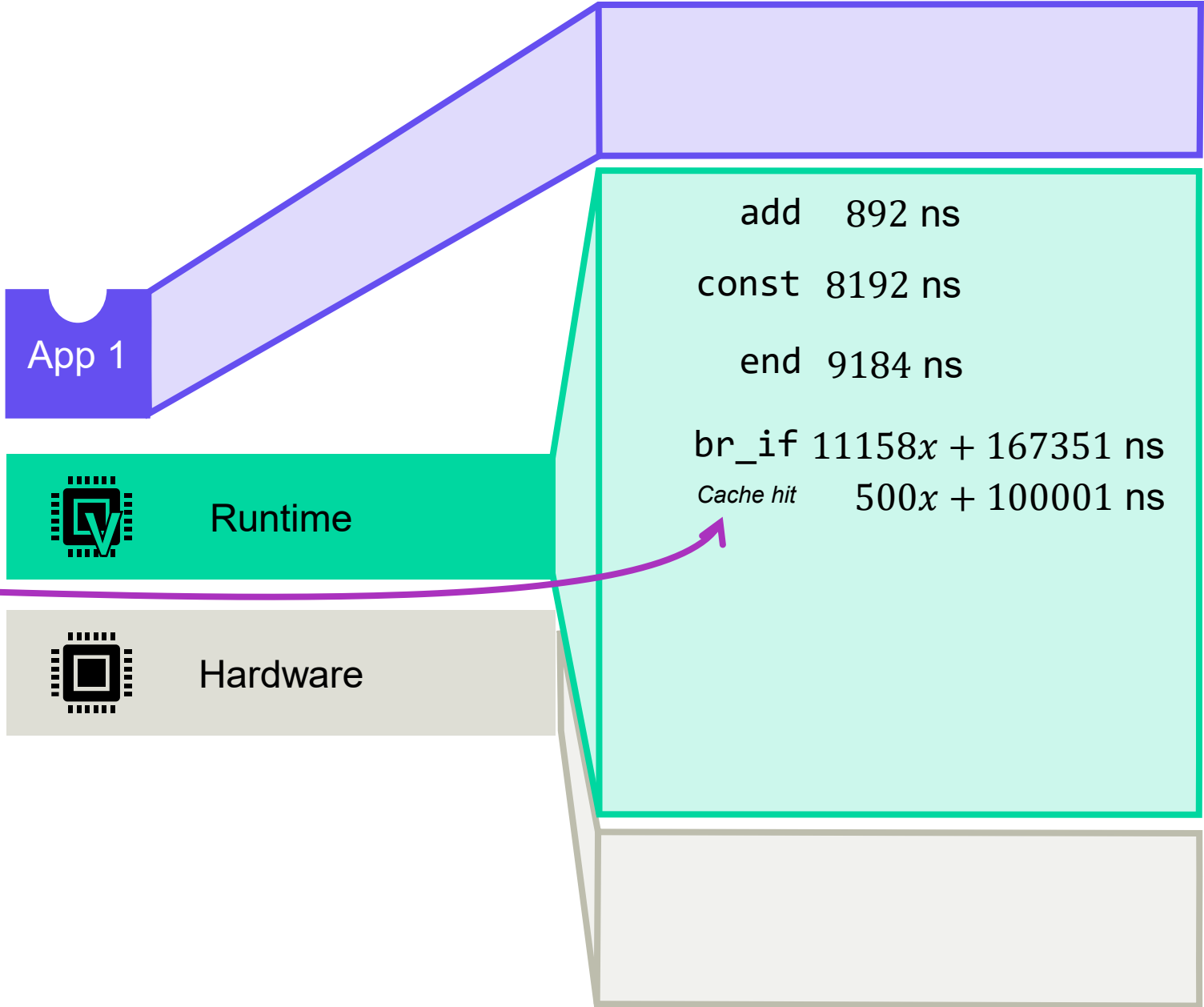
# Challenge 1: Interpreter Cost Model

- „Static Interpreter Model“
  - 1. Bytecode specification ✓  
→ *Manual bounds analysis*
- „Load-Time Specialization“
  - 2. Unknown binary ✓  
→ *Load-time interpreter model specialization*
- 3. Unknown runtime state ✓  
→ *Cache model*



# Challenge 1: Interpreter Cost Model

- „Static Interpreter Model“
  - 1. Bytecode specification ✓  
→ *Manual bounds analysis*
- „Load-Time Specialization“
  - 2. Unknown binary ✓  
→ *Load-time interpreter model specialization*
- „Cache Model“
  - 3. Unknown runtime state ✓  
→ *Cache model*



## Challenge 2: External Dependencies

➔ Cannot rely on external tools

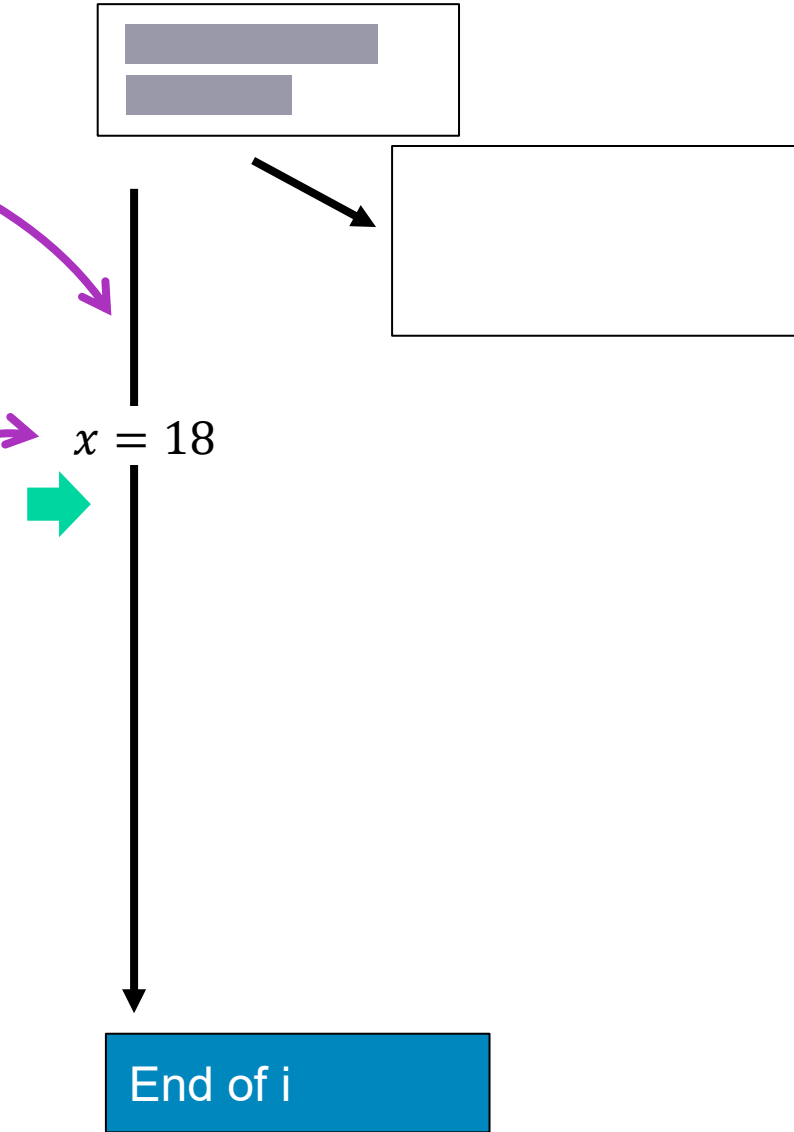
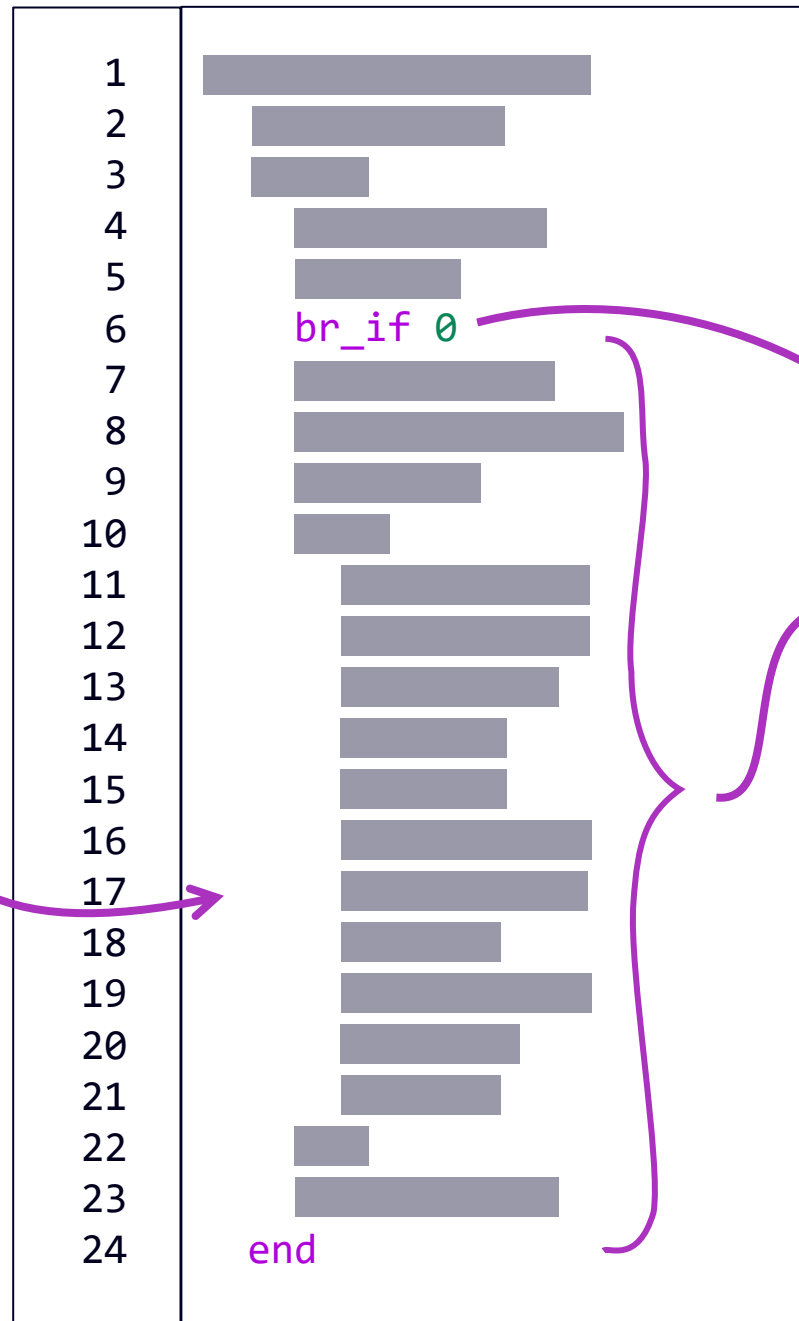
1. Parse binary ➔ Adapted parser from WAMR ✓

## Challenge 2: External Dep.

➔ Cannot rely on external tools

1. Parse binary ✓
2. Create CFG

Wasm's structured control flow is beneficial



## Challenge 2: External Dependencies

➔ Cannot rely on external tools

1. Parse binary ✓
2. Create CFG ✓
3. Calculate WCET ➔ No external dependencies

### Solution

Timing Schema [1]

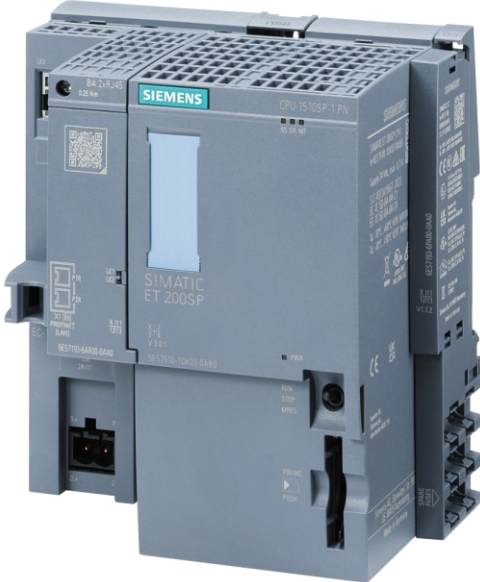
[1] A. Colin and I. Puaut, "A modular and retargetable framework for tree-based WCET analysis," in Proceedings of the 13th Euromicro Conference on Real-Time Systems (ECRTS), 2001

Sum up sequential instructions

Use maximum for branches

Multiply with loop bounds

# Challenge 3: Resource Constraints

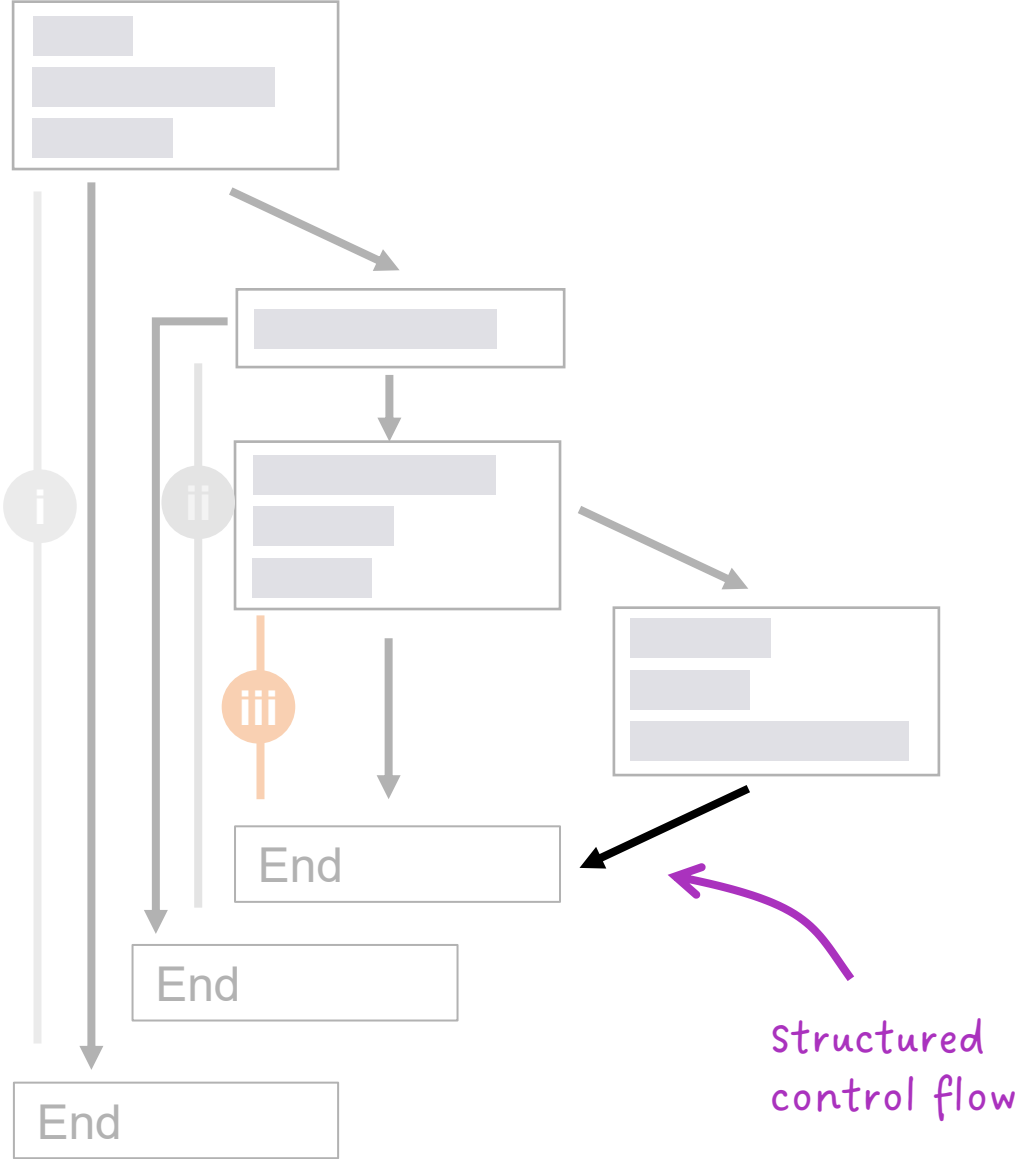
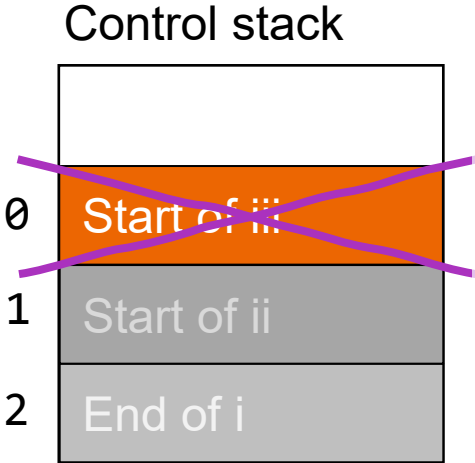


**SIMATIC ET 200SP:** 200 kiB RAM, 32-bit, 160 MHz

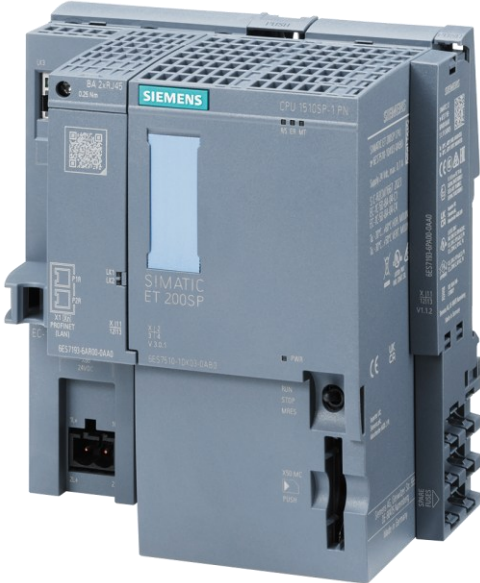
➔ Memory constraints

**Solution**

*CFG pruning during estimation*



# Challenge 3: Resource Constraints

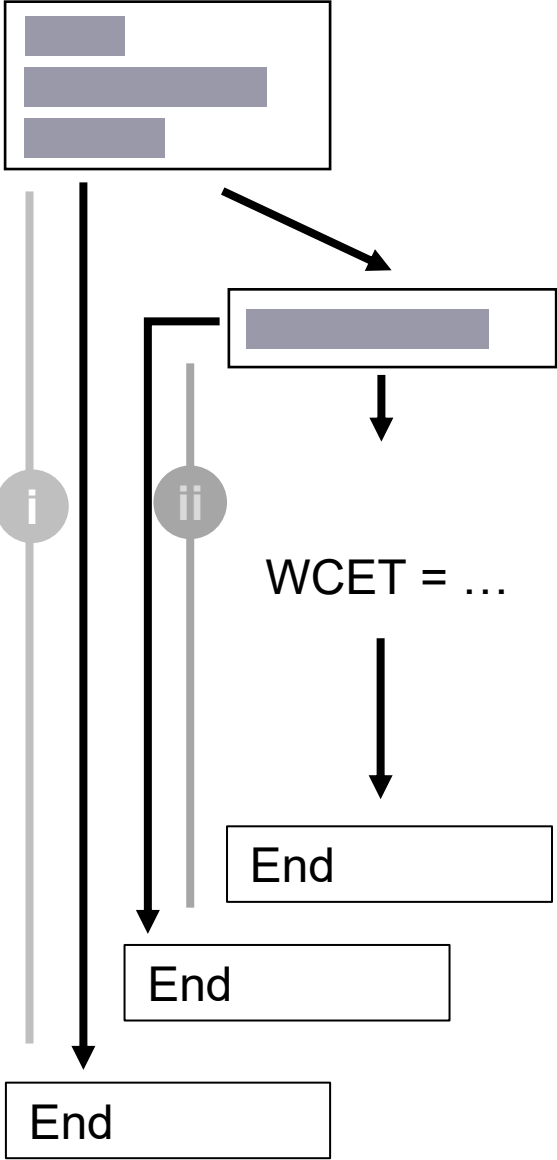
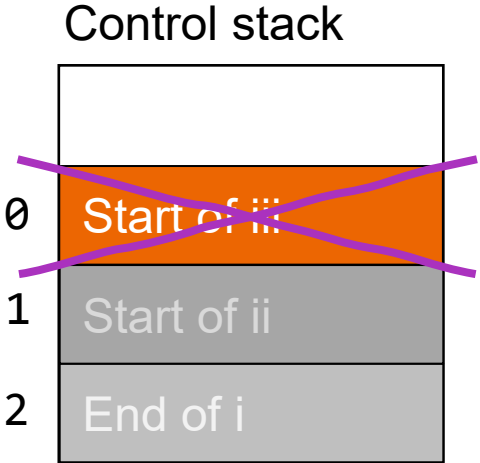


**SIMATIC ET 200SP:** 200 kiB RAM, 32-bit, 160 MHz

➔ Memory constraints

**Solution**

*CFG pruning during estimation*



# Evaluation



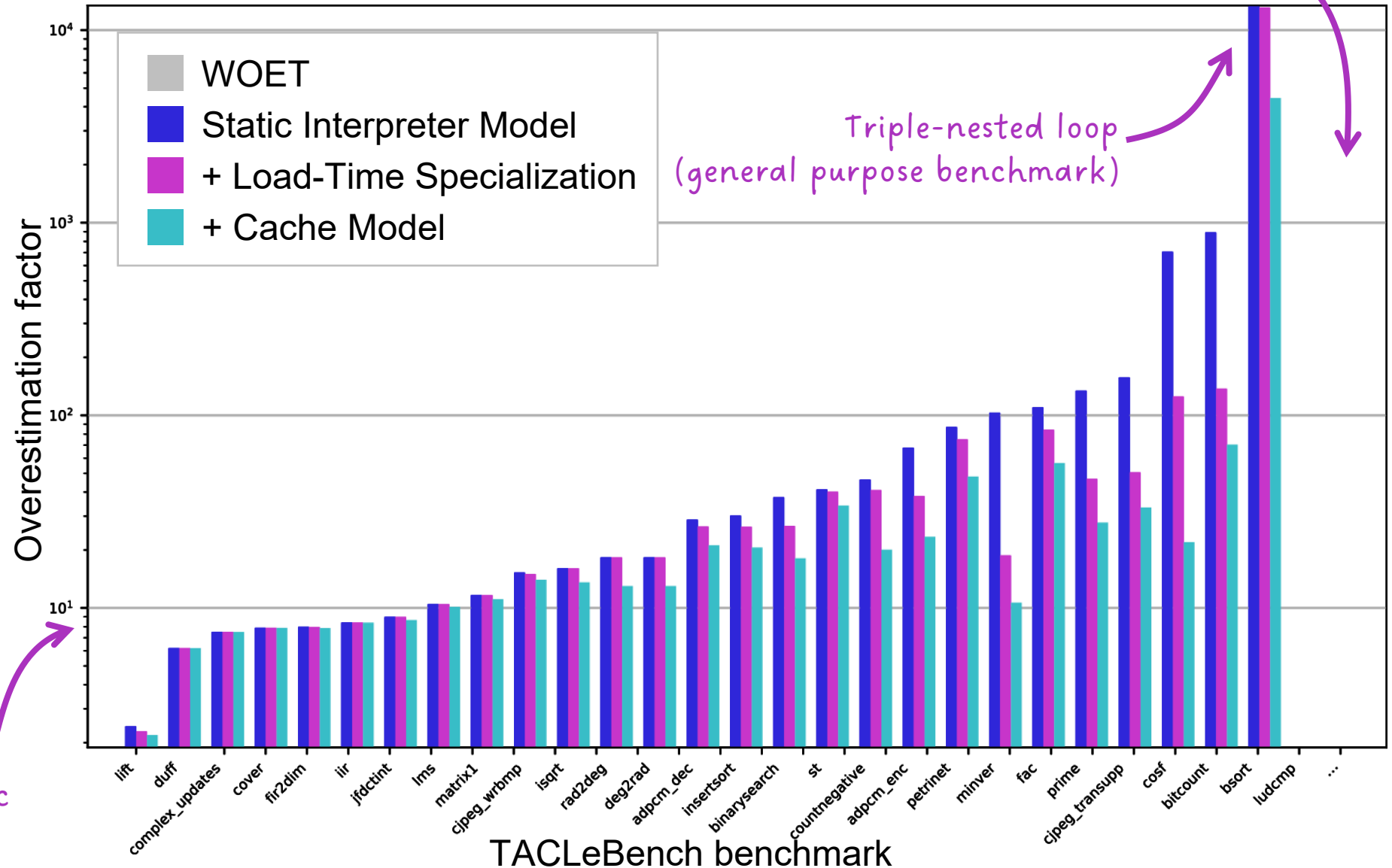
**XMC4500 Relax Kit Lite: 2×64 kiB, 32-bit, 120 MHz**

Representative PLC hardware

# Evaluation: Overestimation of TACLeBench

## Take-Away

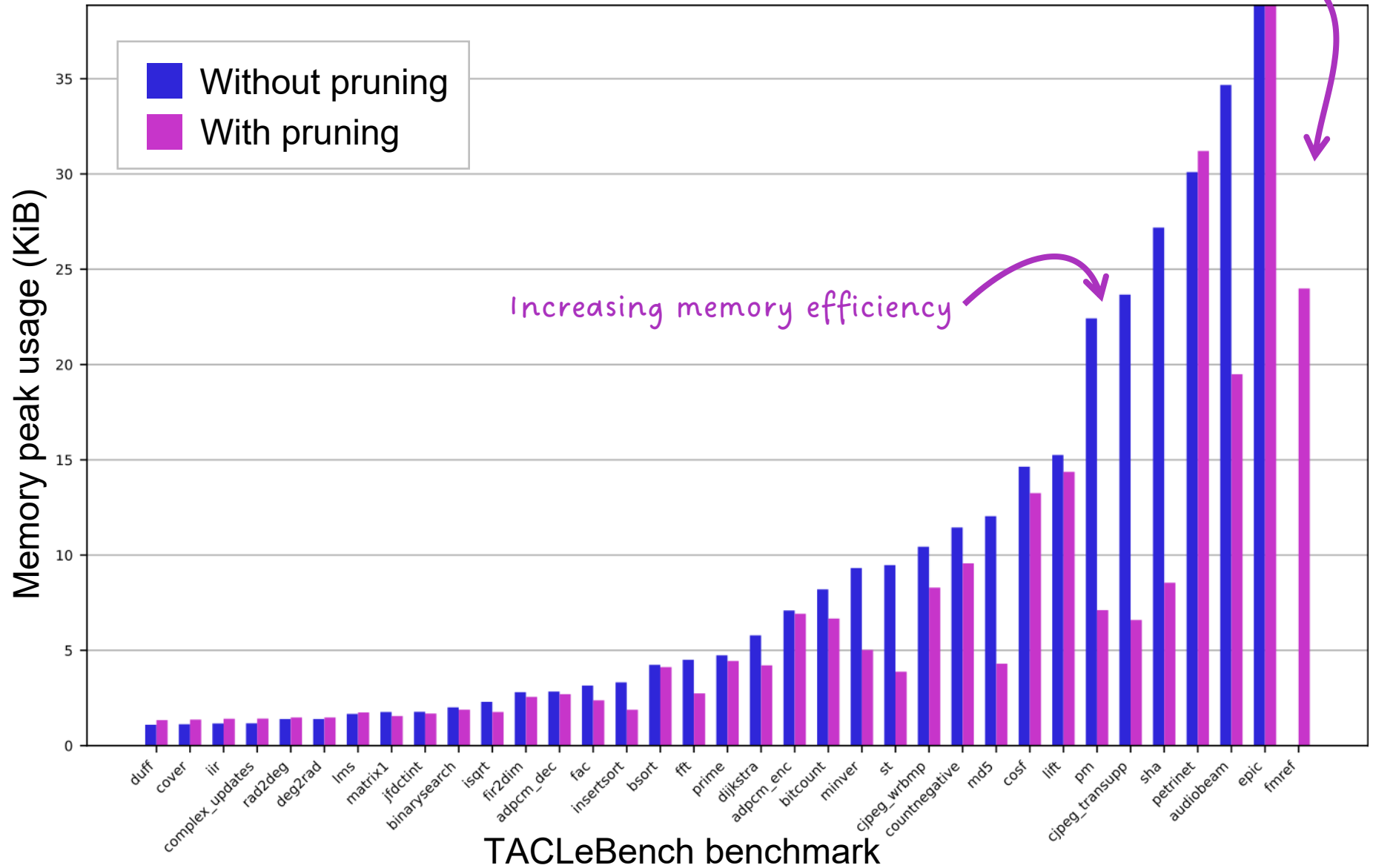
- Analysis is feasible for **larger programs**
- **Measures** reduce overestimation
- **Pinpoint** sources of overestimation



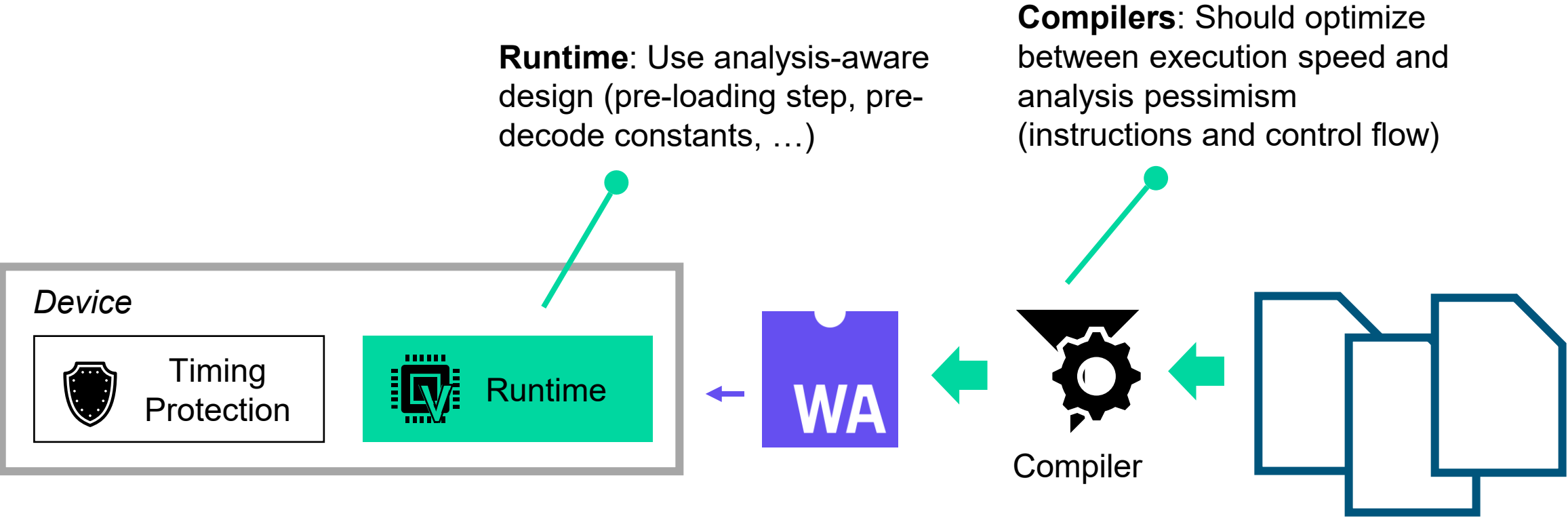
# Evaluation: RAM Consumption of TACLeBench

## Take-Away

- Analysis is feasible on **resource-constrained** devices
- **Pruning** reduces memory consumption in many cases



# Outlook



# Summary

## Wasm-WCET: Enable WCET analysis...

1. of portable **Wasm bytecode**,

- Static Interpreter Model
- Load-Time Specialization
- Cache Model

2. in a **self-contained** manner,

- Timing Schema [1]

3. conducted **on-device**.

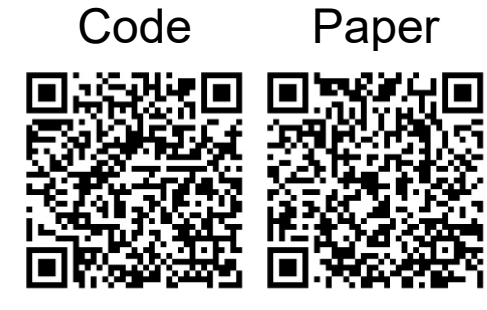
- CFG Pruning

Path analysis

```

add      892 ns
const   8192 ns
end     9184 ns
br_if   11158x + 167351 ns
Cache hit 500x + 100001 ns
    
```

App 1



Runtime

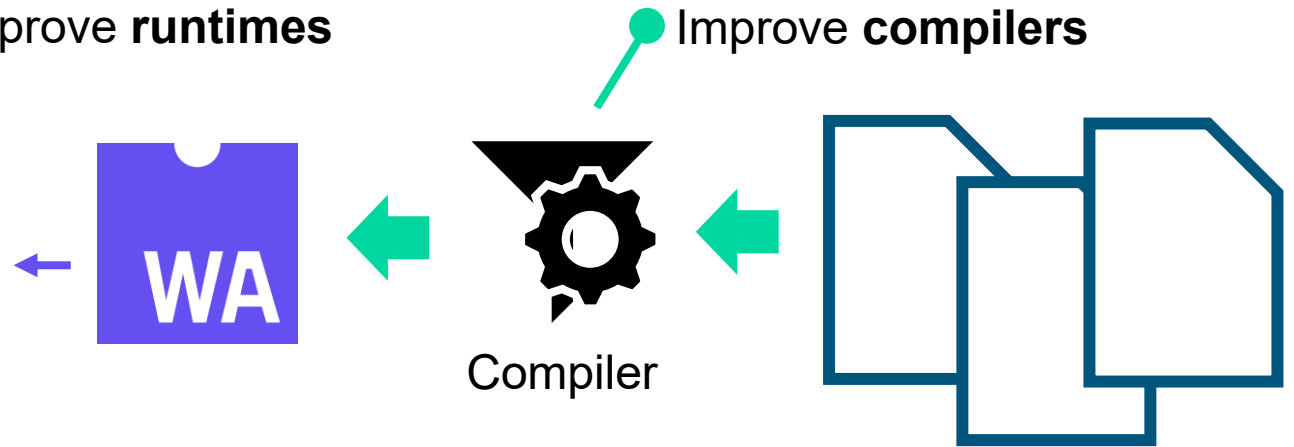
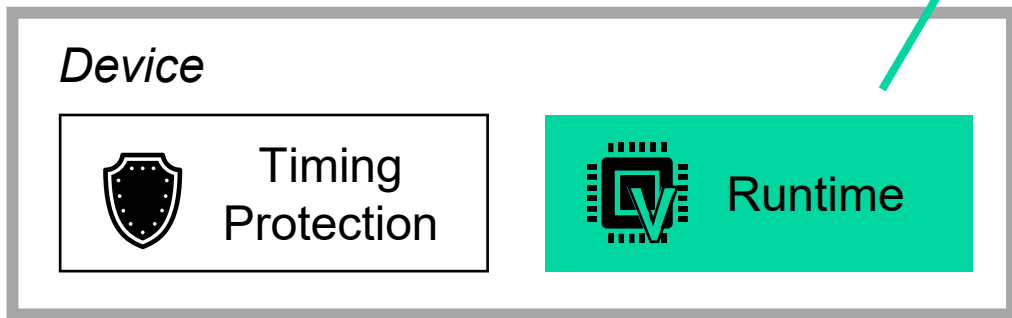
Hardware analysis

Hardware

– Outlook: “Analysis-aware runtimes & compilers”

Improve **runtimes**

Improve **compilers**



[1] A. Colin and I. Puaut, “A modular and retargetable framework for tree-based WCET analysis,” in Proceedings of the 13th Euromicro Conference on Real-Time Systems (ECRTS), 2001

CFG: Control-Flow Graph  
 Wasm: WebAssembly  
 WCET: Worst-Case Execution-Time